Media Arts and Game Development

ADVISING WORKSHEET

A completed Advising Worksheet must be submitted to an advisor during an advising appointment. Use the most recent schedule of classes to choose your ideal schedule and alternate courses. All fields are required so that your advisor can complete your appointment.

Name				Student	Student ID			
Major:			BS Media Arts BS Comm/Gaming BS Game Tech	Minor:	MAGD Minor			
Course N	lumber	Course Name			# Credits	Day/Time		
Course N	lumber	Course Name			Credits	Day/Time		
	•	oply for graduation	n on WINS minimum one sem graduation.	nester before pl	lanned graduation			
FOR OF	FICE USE O	NLY		ADVISOR: Ch	eck all boxes that a	apply. Have student initial all ch	ecked items.	
Advising Notes: _Writing Req Complete? _Ready For Capstone?					cipated Graduation: act student to meet with Advising Coordinator.)			
Notes:								
Student	Signature		Advisor	Signature		Date		