## MEDIA ARTS & GAME DEVELOPMENT (BA/BS) — TECHNOLOGY EMPHASIS (42 CREDITS)

REQUIRED CORE COURSES.		n completion for graduation clearance)
REQUIRED CORE COURSES.	9 CREDITS	
Course No.	Course Name	Prerequisites
MAGD 150	Introduction to Media Arts & Game Development	None
MAGD 210	Visual Design for Digital Media	None
MAGD 220	Drawing for Digital Media	None
	6 CREDITS. CHOOSE 2 COURSES FROM THE FOL	LOWING LIST
MAGD 270	Web Development	MAGD 150 and 210
MAGD 271	Interactive Communication	MAGD 150
MAGD 272	Game Development	MAGD 150, 210, 220, and Sophomore status
	Intermediate Game Development	•
MAGD 372		MAGD 272
REQUIRED COURSES. 9 CRE		MATH 142 MATH 152 MATH 150
COMPSCI 174	Introduction to C++ (GM)	MATH 143, MATH 152, or MATH 150
		and MATH 151 with grade of C or better, or
		Calculus placement, or consent of instructor
COMPSCI 222	Intermediate C++	COMPSCI 174 or (COMPSCI 172 and
		consent of instructor)
COMPSCI 223	Data Structures	COMPSCI 220 with a grade of C or better,
		or COMPSCI 222 with grade of C or better
REQUIRED COURSES, 6 CRE	DITS. CHOOSE 2 COURSES FROM THE FOLLOWI	
MAGD 372	Intermediate Game Development	MAGD 272
COMPSCI 332	Introduction to Artificial Intelligence	COMPSCI 220 or COMPSCI 222
COMPSCI 493	Internship in Computer Science	Department consent
COMPSCI 498	Independent Study in Computer Science	Department consent
	DITS. CHOOSE 2 COURSES FROM THE FOLLOWI	
ARTSTDIO 376	Visual Design for the Web	MAGD 210, 220, and 270
ARTSTDIO 377	HD/DV Design Fundamentals	ARTSTDIO 102 and 287 or MAGD 210 and 220
ARTSTDIO 379	Interactive Multimedia Design	ARTSTDIO 102 and 287 or MAGD 210 and 220
ARTSTDIO 380	3D Modeling, Imaging, Animation I	ARTSTDIO 102 and 287 or MAGD 210 and 220
	2, 2 2,	or consent of instructor
ARTSTDIO 388	Motion Graphic Animation Studio I	ARTSTDIO 102 and 287 or MAGD 210 and 220
ARTSTDIO 476	Advanced Web Design Studio	ARTSTDIO 376
	Advanced HD/DV Motion Capture Studio	ARTSTDIO 370 ARTSTDIO 377
ARTSTDIO 480 ARTSTDIO 488	3D Modeling-Animation II	ARTSTDIO 380and 384
ARTSTDIO 488	Motion Graphic Animation Studio II	ARTSTDIO 388
ARTSTDIO 498	Independent Study	Instructor consent
COMM 238	Video Production I: Fundamentals of Video	None
COMM 239	Audio Production I: Fundamentals of Audio	None
COMM 258	Video Production II: Media Storytelling	COMM 238 and completion of writing req.
COMM 259	Audio Production II: Advanced Audio Techniques	COMM 239 and completion of writing req.
COMM 259 COMM 285	Social Media Optimization & the New Web	Sophomore status or consent of instructor
COMM 294	Web Video & the Game Industry	COMM 238 or consent of instructor
COMM 338	Video Production III: Corporate and Comm. Media	COMM 258
COMM 339	Audio Production III: Studio Production	COMM 259 or consent of instructor
COMM/MUSC 346	Sound and Image: An Exploration of Sound (GA)	None
COMM 351	Game Studies and Design	Junior status or consent of instructor
COMM 440	New Communication Technologies	MAGD 150 or JOURN 227 or 220 or
		COMM 131 or Junior status
COMM 493E	Internship in Electronic Media	Department consent
COMM 496	Special Studies	Junior status and instructor consent
COMM 498	Independent Study	Junior status and instructor consent
LIBMEDIA 175	Video Games and Learning	None
	MAGD Team Projects	
MAGD 488	MAGD Team Flojects	Completed CORE and department consent
MIGG 452	The CM Control of the	Or senior status
MUSC 452	Electronic Music and Sound Design I	MUSC 152 or 346 or COMM 239 or
		MUSED 290 or consent of instructor
	USC 452 will need 1 additional credit of MUSC 498 indepen	dent study for this to total 3 credits)
REQUIRED CAPSTONE COU		
MAGD 487	Media Arts Capstone: Portfolio Development	Completed CORE and 12 additional credits,
	1	Department consent or Senior status
	MACD Toom Duringto	Completed CORE and department consent
MAGD 488	MAGID Team Projects	
MAGD 488	MAGD Team Projects	or Senior status

MEDIA ARTS & GAME DEVELOPMENT (BA/BS) — MEDIA ARTS EMPHASIS (42 CREDITS) (Students must have 2.5 GPA to declare and a 2.5 GPA within the major upon completion for graduation clearance)

QUIRED CORE COURSES.	e 2.5 GPA to declare and a 2.5 GPA within the major upon 9 CREDITS	·
Course No.	Course Name	Prerequisites
MAGD 150	Introduction to Media Arts & Game Development	None
MAGD 210	Visual Design for Digital Media	None
MAGD 220	Drawing for Digital Media	None
	TVE COURSE. 3 CREDITS. CHOOSE 1 COURSE FRO	
ARTHIST 202	Survey of Western Art – Renaissance to 1900	None
ARTHIST 203	Intro to Modern and Contemp. Art	None
	CREDITS. CHOOSE 2 COURSES FROM THE FOLL	
MAGD 270	Web Development	MAGD 150 and 210
MAGD 271	Interactive Communication	MAGD 150 and 210
MAGD 272	Game Development	MAGD 150, 210, 220, and Sophomore status
MAGD 372	Intermediate Game Development	MAGD 272
	DITS. CHOOSE 3 COURSES FROM THE FOLLOWI	
ARTSTDIO 376	Visual Design for the Web	MAGD 210, 220, and 270
ARTSTDIO 370 ARTSTDIO 377	HD/DV Design Fundamentals	ARTSTDIO 102 and 287 or MAGD 210 and 2
ARTSTDIO 377	Interactive Multimedia Design	ARTSTDIO 102 and 287 or MAGD 210 and 2
ARTSTDIO 380	3D Modeling, Imaging, Animation I	ARTSTDIO 102 and 287 or MAGD 210 and 3
A DESCRIPTION AND		or consent of instructor
ARTSTDIO 388	Motion Graphic Animation Studio I	ARTSTDIO 102 and 287 or MAGD 210 and 2
		or consent of instructor
	DITS. CHOOSE 2 COURSE FROM OF THE FOLLOW	
ARTSTDIO 476	Advanced Web Design Studio	ARTSTDIO 376
ARTSTDIO 477	Advanced HD/DV Motion Capture Studio	ARTSTDIO 377
ARTSTDIO 480	3D Modeling-Animation II	ARTSTDIO 380
ARTSTDIO 488	Motion Graphic Animation Studio II	ARTSTDIO 388
ARTSTDIO 492	Field Internship in Art	Department consent
	(*ARTSTDIO 480 is repeatable for up to 6 credits in	
ECTIVE COURSES. 6 CRE	DITS. CHOOSE $\overline{2}$ COURSES FROM THE FOLLOWIN	NG LIST
ANY MAGD COURSES	LISTED ABOVE (LIST HERE	)
COMM 238	Video Production I: Fundamentals of Video	None
COMM 239	Audio Production I: Fundamentals of Audio	None
COMM 258	Video Production II: Media Storytelling	COMM 238 and completion of writing req.
COMM 259	Audio Production II: Advanced Audio Techniques	COMM 239 and completion of writing req.
COMM 285	Social Media Optimization & the New Web	Sophomore status or consent of instructor
COMM 294	Web Video & the Game Industry	COMM 238 or consent of instructor
COMM 338	Video Production III: Corporate and Comm. Media	COMM 258
COMM 339	Audio Production III: Studio Production	COMM 259 or consent of instructor
COMM/MUSC 346	Sound and Image: An Exploration of Sound (GA)	None
COMM 351	Game Studies and Design	Junior status or consent of instructor
COMM 440	New Communication Technologies	MAGD 150 or JOURN 227 or 220 or
	New Communication Technologies	COMM 131 or Junior status
COMM 493M	Internship in MAGD	Department consent
COMM 496	Special Studies	Junior status and instructor consent
	Independent Study	
COMM 498		Junior status and instructor consent
COMPSCI 174	Introduction to C++ (GM)	MATH 152 with grade of C or better, or
		MATH 143 with a grade of C or better, or
COMPGCI 222	The Control of the Co	calculus placement, or consent of instructor
COMPSCI 222	Intermediate C++	COMPSCI 174 or (COMPSCI 172 and
		consent of instructor)
COMPSCI 223	Data Structures	COMPSCI 220 with a grade of C or better,
		or COMPSCI 222 with grade of C or better
COMPSCI 332	Introduction to Artificial Intelligence	COMPSCI 220 or 222
COMPSCI 496	Special Studies	Instructor consent
COMPSCI 498	Independent Study in Computer Science	Department consent
MAGD 488	MAGD Team Projects	Completed CORE and department consent
		or Senior status
	Electronic Music and Sound Design I	MUSC 152 or 346 or COMM 239 or
MUSC 452	Electronic Masic and Sound Design 1	
MUSC 452	Dicetolile Masic and Sound Design 1	
	_	MUSED 290 or consent of instructor
— (students who choose M	USC 452 will need 1 additional credit of MUSC 498 independ	MUSED 290 or consent of instructor
(students who choose M QUIRED CAPSTONE COU	USC 452 will need 1 additional credit of MUSC 498 independ	MUSED 290 or consent of instructor dent study for this to total 3 credits)
— (students who choose M	USC 452 will need 1 additional credit of MUSC 498 independ	MUSED 290 or consent of instructor dent study for this to total 3 credits)  Completed CORE and 12 additional credits,
(students who choose M QUIRED CAPSTONE COU MAGD 487	USC 452 will need 1 additional credit of MUSC 498 independ RSES. 6 CREDITS Media Arts Capstone: Portfolio Development	MUSED 290 or consent of instructor dent study for this to total 3 credits)  Completed CORE and 12 additional credits, Department consent or senior status
(students who choose M QUIRED CAPSTONE COU	USC 452 will need 1 additional credit of MUSC 498 independ	MUSED 290 or consent of instructor dent study for this to total 3 credits)  Completed CORE and 12 additional credits,