



UW-WHITewater INTRAMURAL SPORTS VOLLEYBALL RULES

Last update: August, 2021

VOLLEYBALL IS A CONTACT SPORT AND INJURIES ARE A POSSIBILITY. THE INTRAMURAL SPORTS PROGRAM ASSUMES NO RESPONSIBILITY FOR INJURIES; HOWEVER, BASIC FIRST AID WILL BE AVAILABLE.

TEAM CAPTAIN'S MEETING

This is a sport that requires a preseason captain's meeting. Be attentive to your email regarding either an in-person meeting date or a link for a webex meeting.

ENTRY FEE

The entry fee of \$40/team must be paid at time of registration.

LEAGUE SCHEDULES

Schedules for league play will be posted on IMLeagues and the UWW Rec Sports app.

QUESTIONS

Please feel free to contact the Office of Recreation Sports and Facilities or the Intramural Coordinator, Matt Schneider, with any questions or concerns at 262.472.1145 or email imsports@uww.edu.

GENERAL PROCEDURES

Please use the Captain's Handbook as a resource throughout the year. If you are team captain, please inform your players of all of the guidelines in the handbook BEFORE your first contest.

MEN AND WOMEN

STARTING THE GAME

1. **START TIME:** Teams are to be at the court and signed in before the official game time. If any team is not at the court and ready to play at the scheduled game time, the game will be declared a forfeit. It is recommended that teams arrive at the game site fifteen (15) minutes prior to the scheduled start time.
2. **IDENTIFICATION:** All participants must bring their current valid UW - Whitewater identification card to the field area in order to be checked in and ruled eligible to participate prior to the beginning of each game. Late arriving players must sign in with a supervisor before entering the game.
3. **SCORING:** The referee will keep the official score for each game.
4. **COURT RULES:** All Williams Center policies and procedures must be followed while playing intramural volleyball.
5. **TEAMS:** Six (6) players constitute a team; a team may play with no less than four (4) players.
6. **POSITIONING:** If a team is playing with four (4) Players, then two (2) must be in the front row and two (2) must be in the back row. If a team is playing with five (5) players, then the team can choose to have three (3) in the front row and two (2) in the back row, or two (2) in the front row and three (3) in the back row.

7. GAME EQUIPMENT: Teams must check out balls from the Equipment Room.
8. COIN TOSS: A pre-game coin toss will determine service and on what side of the net teams will play.

PLAYING THE GAME

9. STARTING THE GAME: At the beginning of the game, the ball shall be put in play by the player in the right back position, who may serve from anywhere along the service line.
10. TIME-OUTS: Each team will be granted one time-out per game. Time-outs will be one (1) minute; teams must be ready to play immediately. Time-outs do not carry over to the next game.
11. THE SERVER: Each server shall continue to serve until the opposing team gains service. The server is to announce the score before each service. Kick-serves are NOT allowed.
12. SCORING: Rally scoring will be used for all games.
13. ALTERNATING SERVICE: Service shall alternate as each team regains possession.
14. LET SERVICE: If a ball touches the net on a service, but crosses onto the opponent's side of the court, that serve will be considered legal and in play.
15. ROTATIONS: The Team receiving the ball for service shall immediately rotate one position.
EXCEPTION: the first serve of each game (for each team).
16. PLAYING THE BALL: A player may leave the court to play the ball. A ball hitting a sideline or an end line is in. When the ball is played over the net, it must go inside the posts (there are no antennas on the nets)
17. TOUCHING THE BALL: The ball may be touched only three (3) times by one team before being returned over the net. NOTE: Partially blocking the ball does NOT count as a touch. However if the ball then goes out of bounds the person who blocked it shall be the one considered to have caused it to go out of bounds.
18. BLOCKING: A player's hands may penetrate the plain of the net when an opposing player is going to hit the ball over the net. You may not penetrate the net when the ball is 'settable' or not being played over the net.
19. WINNING A GAME: The first two games of each match will be played to 25, and the third game (if necessary) will be played to fifteen (15). A team must win by two (2) points. In the first two games during regular season play, 27 is the greatest amount of points that can be scored in a game (if a team gains a 27-26 lead, the game is over). If a match reaches a third game, a team must win by two (2) points (there is no scoring limit). During the playoffs, there is no scoring limit for any of the three games.
20. WINNING THE MATCH: The first team to win two (2) games is the winner of the match. If a team wins the first two (2) games of the match, the third game will not be played.

21. VIOLATIONS: The following are violations and will result in a point for the offended team:
- catching or holding the ball
 - touching the net with any part of the body while the ball is in play
 - serving out of turn
 - illegal serve
 - illegal volley
 - intentionally kicking the ball
22. THE CENTER LINE: A player may cross the center line with his/her foot/feet as long as a part of the foot/feet remain(s) on or above the center line and the player does not interfere with the play of an opponent.

SPORTSMANSHIP

23. UNSPORTSMANLIKE CONDUCT: Any unsportsmanlike conduct including, but not limited to, arguments with officials (the captain is the only player permitted to talk with the officials) by any coach, manager or spectator, flagrant fouling, fighting, etc. will result in expulsion of that individual and/or team from further participation in that scheduled game. Officials/supervisors have the authority to impose penalties for teams behaving in an unsportsmanlike manner.
24. DISQUALIFIED PLAYERS: A player/nonplayer disqualified from the game for unsportsmanlike conduct must leave the court area and Williams Center IMMEDIATELY, and will be declared ineligible for play in any intramural sports activity until he/she has met with the Intramural Sports Coordinator. The player shall be suspended for no less than one game. Failure to leave may result in disqualification of the captain, or forfeiture of the game. Any second occurrence of unsportsmanlike conduct by a team may result in that team being eliminated for the remainder of the season.
25. DRINK POLICY: Teams and their fans are not allowed to bring glass or metal containers to any intramural game, and no alcoholic beverages will be consumed during the intramural games. Violators will be removed from the intramural facilities with possible forfeiture of the game.
26. DRUG & ALCOHOL POLICY: Teams coming to games under the influence of alcohol and/or drugs will face a like penalty as listed above, if in the opinion of the Intramural Supervisors and/or the Intramural Coordinator they pose a threat to the safety and welfare of players, officials, or spectators.
27. IM SPORTS EQUIPMENT: Equipment provided by Intramural Sports is very expensive; therefore, any unnecessary abuse will result in the team being charged replacement costs for new equipment and must be paid before the team may continue to play.

CO-RECREATION

All of the above rules apply with the following exceptions:

28. TEAMS: Six (6) players constitute a team; three (3) men and three (3) women. If less than six (6) players are available, the male/female ratio may be 3:2, 2:3, or 2:2. When playing with 2:2 you must have at least one female and at least one male in the front row and back row.
29. FORMATION: Teams must arrange themselves in order by male:female:male:female, etc. If a team is playing with five (5), then they may arrange themselves with either two males or two females in order. Teams may change their formation after the serve, per volleyball rules.
30. SUBSTITUTIONS: Substitutions are permitted, according to National Federation Volleyball rules, as long as a legal male/female ratio is maintained.

Other than the above exceptions the game will be played according to the National Federation Volleyball Rules.