

H.O.R.S.E.



Last Update: December 2020

General Guidelines

- Players must bring their valid HAWKCARD to play and will use it to check in with the corresponding official or supervisor
- Players shall play Rock, Paper, Scissors to determine who goes first
- Players may bring their own ball, otherwise balls will be provided by the equipment room
- Players will match shot for shot until someone loses and has gained all letters: H.O.R.S.E.
 - Once a player has received all letters, they lose. A redemption shot **WON'T** be given
- Game limit is 45 minutes
 - Players will play until someone has received all letters: H.O.R.S.E.
- Schedules will be posted on IMLeagues and the UWW Rec Sports App
- If you have any questions feel free to contact the Office of Recreation and Facilities or the Intramural Coordinator, Matt Schneider at 262.472.1145

Shot Selection

- Shots may be taken anywhere on the floor (lay ups, dunks, free throws, 3 pointers, half court, etc.)
 - After a successful shot, your opponent must attempt their shot at the exact spot the original was taken
- Surrounding objects and walls may not be incorporated with your shot
 - EX: Throwing the ball against the wall and hoping it has the arc to go in
- Backboards and rims may be used to assist with your shot
- You must call for a rule on your shot before you shoot it in order for it to count
 - EX: You must call “bank” or “backboard” on your shot before you shoot it, if you want it to be required for your opponent as well
 - If you call for a rule on your shot, but fail to follow that rule and still make it then your shot doesn't count and it's your opponent's turn
- You have the ability to bounce your shot in off of the floor, as long as it is declared beforehand

Sportsmanship & Unsportsmanlike Conduct

- Players and nonplayers shall not commit acts of unsportsmanlike conduct. This includes, but is not limited to, arguments with the supervisor by any players or spectators.